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The Difference Engine The Difference Engine/Boxed The Difference Engine Gothic Motifs in the Fiction of William Gibson William Gibson William Gibson William Gibson and the Future of Contemporary Culture The Zenith Angle William Gibson The Caryatids Science Fiction Authors Holy Fire Like Clockwork Subject-matter Index of Patents Applied for and Patents Granted Zeitgeist Subject-matter Index of Patents Applied for and Patents Granted, for the Year ... A Good Old-Fashioned Future Track Changes What If . . . Book of Alternative History Schismatrix Plus Rhetorical Machines Steampunk and Nineteenth-Century Digital Humanities Alphabetical Index of Patentees and Applicants for Patents of Invention ... Biofictions The Alternate History The Encyclopedia of Contemporary American Fiction, 2 Volumes Steampunk and Nineteenth-Century Digital Humanities

The Difference Engine 2014-05-14

the computer age has arrived a century ahead of time with charles babbage s perfection of his analytical engine the industrial revolution supercharged by the development of steam driven cybernetic engines is in full and drastic swing great britain with her calculating cannons steam dreamnoughts machine guns and information technology prepares to better the world s lot

2008-09-15

in 1855 london a steam driven calculator heralds a new age of information as everything from fast food to credit cards turns the victorian era into a bizarre modern day world bursting with the kind of demented speculation and obsessive detailing that has made both gibson s and sterling s work stand out in the past san francisco chronicle

The Difference Engine/Boxed 1991-04-01

the 20th anniversary edition of the classic steampunk novel with new commentary by the authors 1855 the industrial revolution is in full swing powered by steam driven cybernetic engines charles babbage perfects his analytical engine and the computer age arrives a century ahead of its time three extraordinary characters race toward a rendezvous with the future sybil gerard fallen woman politician s tart daughter of a luddite agitator edward leviathan mallory explorer and paleontologist laurence oliphant diplomat mystic and spy their adventure begins with the discovery of a box of punched engine cards of unknown origin and purpose cards someone wants badly enough to kill for part detective story part historical thriller the difference engine took the science fiction community by storm when it was first published twenty years ago this special anniversary edition features an introduction by cory doctorow and a collaborative essay from the authors looking back on their creation provocative compelling intensely imagined this novel is poised to impress a whole new generation

The Difference Engine 2011-07-26

90 years ago the difference engine was published in san francisco and it has since become a classic of science fiction

2008-12

gibson s startlingly new form of science fiction opens inner vistas through his sense of how technological development increasingly removes the boundaries between the realms of the imagined and the real this important new study focuses on the visual elements in gibson s work suggesting how his extraordinary mindscapes are locatable in terms of both gothic and the graphic novel traditions in a subtle interweaving of physical and virtual space that creates new forms of spatial being gibson describes the space of the walled city as doorways flipping past each one hinting at its own secret world tatiani g rapatzikou s thoughtful analyses of those secret worlds will fascinate all those who have wondered where these fictions have come from and where they may be headed

Gothic Motifs in the Fiction of William Gibson 2016-08-09

william gibson author of the cyberpunk classic neuromancer 1984 is one today s most widely read science fiction writers this companion is meant both for general readers and for scholars interested in gibson s oeuvre in addition to providing a literary and cultural context for works ranging from gibson s first short story fragments of a hologram rose 1977 to his recent bestselling novel zero history 2010 the companion offers commentary on gibson s subjects themes and approaches it also surveys existing

□□□□ 2004-05

the leading figure in the development of cyberpunk william gibson born in 1948 crafted works in which isolated humans explored near future worlds of ubiquitous and intrusive computer technology and cybernetics this volume is the first comprehensive examination of the award winning author of the seminal novel neuromancer and the other books in the sprawl trilogy count zero and mona lisa overdrive as well as other acclaimed novels including recent bestsellers pattern recognition spook country and zero history renowned scholar gary westfahl draws upon extensive research to provide a compelling account of gibson s writing career and his lasting influence in the science fiction world delving into numerous science fiction fanzines that the young gibson contributed to and edited westfahl delivers new information about his childhood and adolescence he describes for the first time more than eighty virtually unknown gibson publications from his early years including articles reviews poems cartoons letters and a collaborative story the book also documents the poems articles and introductions that gibson has written for various books and its discussions are enriched by illuminating comments from various print and online interviews the works that made gibson famous are also featured as westfahl performs extended analyses of gibson s ten novels and nineteen short stories lastly the book presents a new interview with gibson in which the author discusses his correspondence with author fritz leiber his relationship with the late scholar susan wood his attitudes toward critics his overall impact on the field of science fiction and his recently completed screenplay and forthcoming novel

□□□□□□□□□□ 1991

alongside william gibson and neal stephenson bruce sterling stands at the forefront of a select group of writers whose pitch perfect grasp of the cultural and scientific zeitgeist endows their works of speculative near future fiction with uncanny verisimilitude to read a novel by sterling is to receive a dispatch from a time traveler now with the caryatids sterling has written a stunning testament of faith in the power of human intellect creativity and spirit to overcome any obstacle even the obstacles we carry inside ourselves the world of 2060 is divided into three spheres of influence each fighting with the others over the resources of fallen nations and an environment degraded almost to the point of no return there is the dispensation centered in los angeles where entertainment and capitalism have fused with the highest of high tech there is the acquis a green centered collective that uses invasive neurological technology to create a networked utopia and there is china the sole surviving nation state a dinosaur that has prospered only by pitilessly pruning its own population products of this monstrous world the daughters of a monstrous mother and according to some monsters themselves are the caryatids the four surviving female clones of a mad balkan genius and wanted war criminal now ensconced safely beyond extradition on an orbiting space station radmila is a dispensation star determined to forget her past by building a glittering impregnable future vera is an acquis functionary dedicated to reclaiming their home the croatian island of mljet from catastrophic pollution sonja is a medical specialist in china renowned for selflessly risking herself to help others and biserka is a one woman terrorist network the four sisters are united only by their hatred for their mother and for one another when evidence surfaces of a coming environmental cataclysm the dispensation sends its greatest statesman or salesman john montgomery montalban husband of radmila and lover of vera and sonja to gather the caryatids together in an audacious plan to save the world

□□□□□□□□□□ 1987

for students scholars readers advisors and curious sf readers and fans this guide provides an easy to use launch pad for researching and learning more about science fiction writers and their work emphasizing the best popular and contemporary authors this book covers 100 sf writers providing for each a brief biographical sketch including a quote from the author awards etc a list of the author s major works including editions and other writings research sources biographies criticism research guides and web sites in addition you ll find read alike lists for selected authors for anyone wanting to find

information on popular sf authors this should be the first stop

1989-02-14

memory morality and immortality merge in this haunting and lyrical triumph from the bestselling author of schismatrix plus time in the late twenty first century technology has lengthened lifespans far beyond what was once medically possible existence itself has become relatively easy if boring in this futuristic paradise ninety four year old mia ziemann longs for something different and undergoes a radical new treatment that restores both her body and mind to that of a twenty year old after her dramatic transformation mia finds herself lost in an avant garde world of passion designer drugs and creative expression ideas big ideas lurk beneath mia s romp through sterling s delightfully imagined newly post human earth art artifice the pursuit of immortality and youth and aging bounce around the story the characters and their conversations in imaginative engaging fashion in the end holy fire is one of the most interesting imaginative and subtly humorous and relevant for it novels the cyberpunk post human era has produced holy fire may very well be sterling s best work speculation an intellectual feat it is also a treat for the spirit and the senses wired a patented sterling extra special newsworld the future sterling traces is plausible and provocative particularly his consideration of several contrasting cultures and of the disenfranchised who are unable to become post human those interested in serious speculative conversation set within a very strange near future will find this much to their taste publishers weekly

2004-04-27

1911

The Zenith Angle 2013-08-16

co winner ray pat browne award for best edited collection in popular culture and american culture once a small subculture the steampunk phenomenon exploded in visibility during the first years of the twenty first century its influence and prominence increasing ever since from its victorian and literary roots to film and television video games music and even fashion this subgenre of science fiction reaches far and wide within current culture here rachel a bowser and brian croxall present cutting edge essays on steampunk its rise in popularity its many manifestations and why we should pay attention like clockwork offers wide ranging perspectives on steampunk s history and its place in contemporary culture all while speaking to the why and why now of the genre in her essay catherine siemann draws on authors such as william gibson and china miéville to analyze steampunk cities kathryn crowther turns to disability studies to examine the role of prosthetics within steampunk as well as the contemporary culture of access and diana m pho reviews the racial and national identities of steampunk bringing in discussions of british chap hop artists african american steamfunk practitioners and multicultural steampunk fan cultures from disability and queerness to ethos and digital humanities like clockwork explores the intriguing history of steampunk to evaluate the influence of the genre from the 1970s through the twenty first century contributors kathryn crowther perimeter college at georgia state university shaun duke university of florida stefania forlini university of calgary canada lisa hager university of wisconsin waukesha mike perschon macewan university in edmonton alberta diana m pho david pike american university catherine siemann new jersey institute of technology joseph weakland georgia institute of technology roger whitson washington state university

William Gibson 2009-02-24

2096 200 94

Like Clockwork 1866

the nebula nominated novel of a brave new world of nearly constant future shock plus all the short fiction of the shaper mechanist universe the washington post acclaimed science fiction luminary and a godfather of the genre's remarkable offspring cyberpunk bruce sterling carries readers to a far future universe where stunning achievements in human development have been tainted by a virulent outbreak of prejudice and hatred many thousands of years in the future the human race has split into two incompatible factions the aristocratic mechanists believe that humans can only achieve their greatest potential through technology and enhancing their bodies with powerful prosthetics the rebel shapers view these improvements as abominations and their faith in genetic enhancements over mechanical ones has led to violent even murderous clashes between the two sects one man is caught in the middle the child of mechanists abelard lindsay is a former shaper diplomat who was betrayed and cast out of the fold scrupulously trained in the fine art of treachery and deceit he travels freely between the warring camps during his never ending exile embracing piracy and revolution all along the way but while saving his own skin is lindsay's main motivation a greater destiny awaits him one that could offer a bold new hope for a tragically sundered humankind a breathtaking flight of unparalleled imagination bruce sterling's schismatrix plus also includes every subsequent excursion into the mechanist and shaper universe complementing his acclaimed novel with the complete collection of mind boggling schismatrix short fiction the result is a total immersion into the mechanist shaper universe from the hugo campbell and arthur c clarke award winning author called a writer of excellent fineness by harlan ellison and one of the very best by publishers weekly

Subject-matter Index of Patents Applied for and Patents Granted 1998-02-11

a landmark volume that explores the interconnected nature of technologies and rhetorical practice rhetorical machines addresses new approaches to studying computational processes within the growing field of digital rhetoric while computational code is often seen as value neutral and mechanical this volume explores the underlying and often unexamined modes of persuasion this code engages in so doing it argues that computation is in fact rife with the values of those who create it and thus has powerful ethical and moral implications from socrates's critique of writing in plato's phaedrus to emerging new media and internet culture the scholars assembled here provide insight into how computation and rhetoric work together to produce social and cultural effects this multidisciplinary volume features contributions from scholar practitioners across the fields of rhetoric computer science and writing studies it is divided into four main sections emergent machines examines how technologies and algorithms are framed and entangled in rhetorical processes operational codes explores how computational processes are used to achieve rhetorical ends ethical decisions and moral protocols considers the ethical implications involved in designing software and that software's impact on computational culture and the final section includes two scholars responses to the preceding chapters three of the sections are prefaced by brief conversations with chatbots autonomous computational agents addressing some of the primary questions raised in each section at the heart of these essays is a call for emerging and established scholars in a vast array of fields to reach interdisciplinary understandings of human machine interactions this innovative work will be valuable to scholars and students in a variety of disciplines including but not limited to rhetoric computer science writing studies and the digital humanities

□□□□□□□□□□ 2011-06-29

steampunk is more than a fandom a literary genre or an aesthetic it is a research methodology turning history inside out to search for alternatives to the progressive technological boosterism sold to us by silicon valley this book turns to steampunk's quirky temporalities to embrace diverse genealogies of the

digital humanities and to unite their methodologies with nineteenth century literature and media archaeology the result is nineteenth century digital humanities a retrofuturist approach in which readings of steampunk novels like william gibson and bruce sterling s the difference engine and ken liu s the grace of kings collide with nineteenth century technological histories like charles babbage s use of the difference engine to enhance worker productivity and isabella bird s spirit photography of alternate history china along the way steampunk and nineteenth century digital humanities considers steampunk as a public form of digital humanities scholarship and activism examining projects like kinetic steam works s reconstruction of henri giffard s 1852 steam powered airship jake von slatt s use of james wimshurst s 1880 designs to create an electric influence machine and the queer steampunk activism of fans appearing at conventions around the globe steampunk as a digital humanities practice of repurposing reacts to the growing sense of multiple non human temporalities mediating our human histories microtemporal electricities flowing through our computer circuits mechanical oscillations marking our work days geological stratifications and cosmic drifts extending time into the millions and billions of years excavating the entangled anachronistic layers of steampunk practice from video games like bioshock infinite to marine trash floating off the shore of los angeles and repurposed by media artist claudio garzón into steampunk submarines steampunk and nineteenth century digital humanities uncovers the various technological temporalities and multicultural retrofutures illuminating many alternate histories of the digital humanities

Zeitgeist 1866

biofictions sets out to explore this renewed interest in romantic artist figures in the context of the current renaissance of life writing

Subject-matter Index of Patents Applied for and Patents Granted, for the Year ... 2011-06-22

what would the world be like is history had taken a different course science fiction literature has long contemplated this question and this text analyzes alternate history science fiction through a variety of historical models it raises questions of narrative writers temporality and time

A Good Old-Fashioned Future 1993

fresh perspectives and eye opening discussions of contemporary american fiction in the encyclopedia of contemporary american fiction 1980 2020 a team of distinguished scholars delivers a focused and in depth collection of essays on some of the most significant and influential authors and literary subjects of the last four decades cutting edge entries from established and new voices discuss subjects as varied as multiculturalism contemporary regionalisms realism after poststructuralism indigenous narratives globalism and big data in the context of american fiction from the last 40 years the encyclopedia provides an overview of american fiction at the turn of the millennium as well as a vision of what may come it perfectly balances analysis summary and critique for an illuminating treatment of the subject matter this collection also includes an exciting mix of established and emerging contributors from around the world discussing central and cutting edge topics in american fiction studies focused critical explorations of authors and subjects of critical importance to american fiction topics that reflect the energies and tendencies of contemporary american fiction from the forty years between 1980 and 2020 the encyclopedia of contemporary american fiction 1980 2020 is a must have resource for undergraduate and graduate students of american literature english creative writing and fiction studies it will also earn a place in the libraries of scholars seeking an authoritative array of contributions on both established and newer authors of contemporary fiction

□□□□□□□□□□ **2004-01**

steampunk is more than a fandom a literary genre or an aesthetic it is a research methodology turning history inside out to search for alternatives to the progressive technological boosterism sold to us by silicon valley this book turns to steampunk s quirky temporalities to embrace diverse genealogies of the digital humanities and to unite their methodologies with nineteenth century literature and media archaeology the result is nineteenth century digital humanities a retrofuturist approach in which readings of steampunk novels like william gibson and bruce sterling s the difference engine and ken liu s the grace of kings collide with nineteenth century technological histories like charles babbage s use of the difference engine to enhance worker productivity and isabella bird s spirit photography of alternate history china along the way steampunk and nineteenth century digital humanities considers steampunk as a public form of digital humanities scholarship and activism examining projects like kinetic steam works s reconstruction of henri giffard s 1852 steam powered airship jake von slatt s use of james wimshurst s 1880 designs to create an electric influence machine and the queer steampunk activism of fans appearing at conventions around the globe steampunk as a digital humanities practice of repurposing reacts to the growing sense of multiple non human temporalities mediating our human histories microtemporal electricities flowing through our computer circuits mechanical oscillations marking our work days geological stratifications and cosmic drifts extending time into the millions and billions of years excavating the entangled anachronistic layers of steampunk practice from video games like bioshock infinite to marine trash floating off the shore of los angeles and repurposed by media artist claudio garzón into steampunk submarines steampunk and nineteenth century digital humanities uncovers the various technological temporalities and multicultural retrofutures illuminating many alternate histories of the digital humanities

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Track Changes 2023-08-15

What If . . . Book of Alternative History 2014-12-30

Schismatrix Plus 2019-07-02

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Volumes 2016-12-01**

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